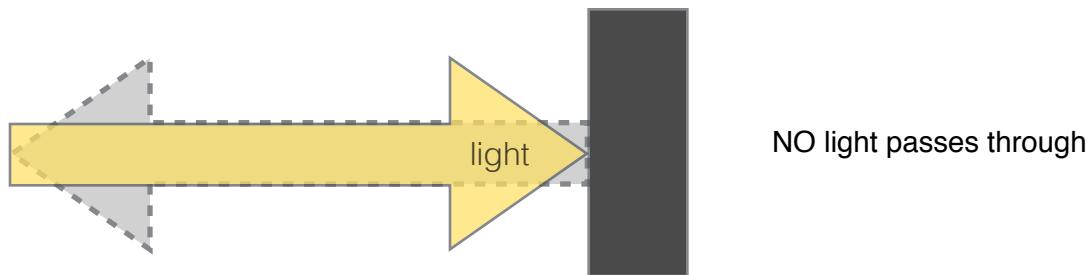




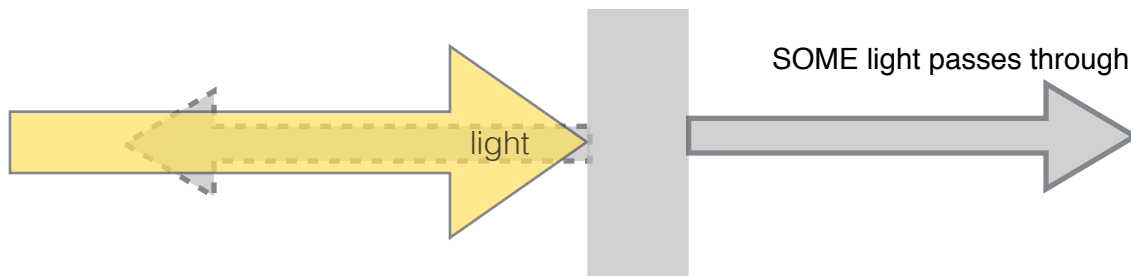
# How Does Light Travel?

Light travels in a straight line but it can bend (*refraction*) and bounce back (*reflection*) when it hits an object. The way light reacts when it hits an object is determined by whether the object is *opaque*, *translucent*, or *transparent*.

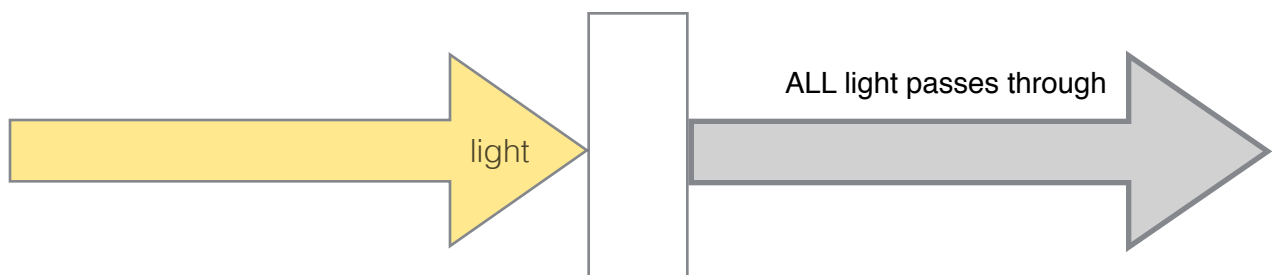
## Opaque



## Translucent



## Transparent



*Note: Use different textured paper to represent the light beams and objects, along with puff paint to show the direction the light is traveling in each example. Demonstrate the concepts with real objects.*